***write a Program that declares a structure to store the distance covered by an player along with minutes and seconds to cover the distance. The program should input the record of two players and display the record of winner***

#include<iostream>

using namespace std;

struct player //declaring the structures.

{

int playerid;

float minutes;

float second;

int distance;

};

void main()

{

system("color b0"); //graph code

int player1,player2;

player p1,p2; //defining the structures

cout<<" THE WINNER IS WHO TAKE LESS TIME(SECONDS) & COVERED MORE DISTANCE"<<endl;

cout<<"\n\nEnter the Id , Time & distance covered by player 1"<<endl;

cout<<"\nID=";

cin>>p1.playerid; //accessing the structures

cout<<"Enter the Time in this format (seconds)=";

cin>>p1.second;

cout<<"Distance in metters=";

cin>>p1.distance;

cout<<"\nEnter the Id , Time & distance dovered by player 2"<<endl;

cout<<"\nID=";

cin>>p2.playerid;

cout<<"Enter the Time in this format (seconds)=";

cin>>p2.second;

cout<<"Distance in metters=";

cin>>p2.distance;

cout<<"\nTHE WINER IS\*\*\*\*\*"<<endl;

player1=p1.second;

player2=p2.second;

{

if(p1.second<p2.second)

{cout<<"\nPlayer 1 take seconds"<<player1<<endl;

cout<<"Id is="<<p1.playerid<<endl;}

else

{cout<<"\nPlayer 2 take seconds"<<player2<<endl;

cout<<"Id is="<<p2.playerid<<endl;}

}

getchar();

getchar();

}